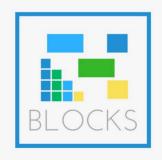
VIRTUAL BEER

BOARD
GAMES

GAME NIGHT

BLOCKCHAIN SURVIVAL GAME

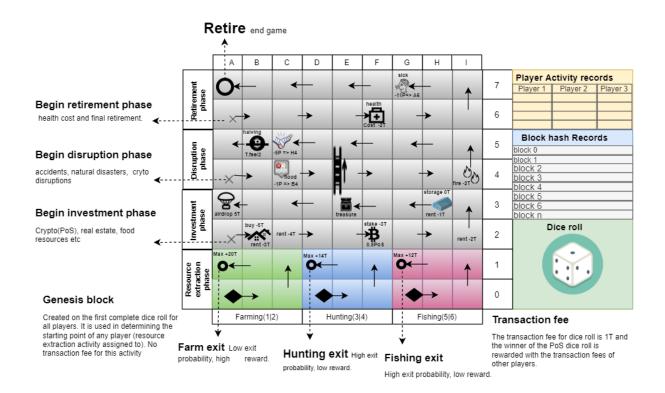


1ST EDITION

RULES & PLAYGROUND

Blockchain Survival Game rules

- 1. The first dice roll determines the initial starting position of each player
- 2. A face of farming is 1 or 2, hunting is 3 or 4 and fishing is 5 or 6
- 3. A maximum reward for exiting each starting position is indicated in the board (20, 14 and 12 respectively)
- 4. To exit, the player gets to the 3rd arrow on their position block. Then gets a dice roll of 1 or 2 for farming, 1 or 2 or 3 or 4 for hunting and 1 or 2 or 3 or 4 or 5 for fishing
- 5. Once the exiting condition is met, the new starting position is A2 for all the players
- 6. The first 3 set of dice rolls represents the players' position. The fourth dice roll determines who creates the next block
- 7. A player gains one token if selected to create the next block
- 8. The chance of selection is 1/3 (first player 1 or 2, second player 3 or 4 and 3rd player 5 or 6)
- 9. If the player creates the block incorrectly, the player that points out the error and correctly creates the block gets the reward
- 10. A negative sign in the board positions represents a loss of tokens. F2 is the only position where a player can decide to buy more proof of stake to increase the chance of selection
- 11. If a player purchases PoS, the chance of block creation is increased to 2/3. A dice roll of 1, 2, 3, or 4 selects the player, while a dice roll of 5 and 6 selects the two other players
- 12. If a second player arrives at the PoS position and spends the required token, the chance of block creation is now equally divided between the two players.
- 13. If a third player arrives at the PoS position and spends the required token, the chance of block creation is reset for all the players 1/3 respectively
- 14. In position B2, the first player that arrives decides to buy the property or simply pay rent. Once purchased, other players that arrive pay rent
- 15. If a player spends their token, they return to a position outside the board (P_0 and T_0) and start the game all over again
- 16. To create a block, the players select the first 5 characters of the previous block hash, plus the current information of all the players (5 characters of previous block hash+ player 1 info + player 2 info + player 3 info)
- 17. If a player arrives at position B5 (halving occurs), the reward for block creation is reduced by half)
- 18. The first player to reach position A7 wins the game



Let's PLAY!